Kevin Dos Santos

23EW2

Computer Graphic Visualization

Design Decision Document

I the beginning learning how to approach this project was difficult in ways that I would not understand, even though I struggled I managed to produce some shapes which included in my project. With the decision I made throughout my 3D project, seeing what I would use is a cylinder, 4 cubes and one long cube which I did not finish due to the struggles I would face along the way. Overall, learning on such decisions like adding the cylinder and fixing the vertices of the cube and such even though I did not finish clearly, but during those times I made lots of progress in those areas. In such areas I had to make the decision on how to make these items work, and the positions they should be in, which was a bit annoying at some points due to the code not working as well. I have made most of these items I made and created in such a way. In conclusion my decision for the design was not finished, but I have made progress on it and created most of the items in the 2D picture I taken a bit ago.